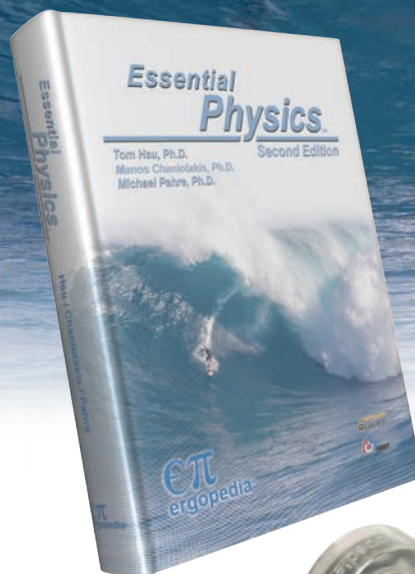


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Manos Chaniotakis, Ph.D.
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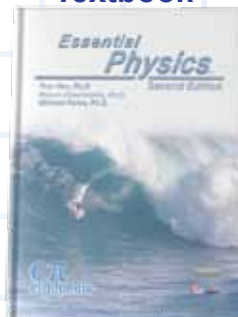
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e-Book



Equipment

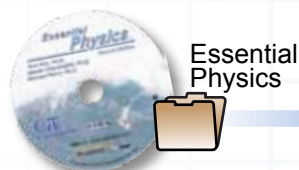
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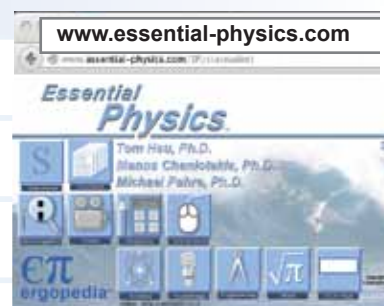


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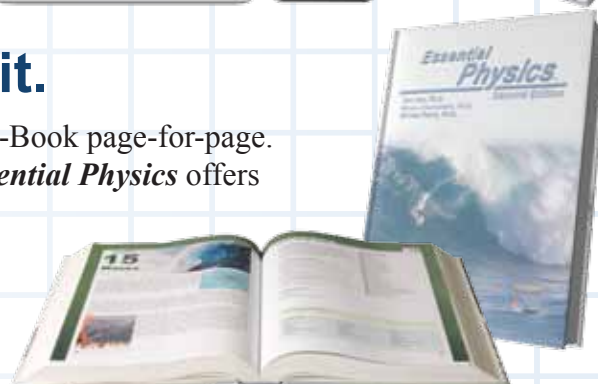
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Technology, engineering, and mathematics are intimately connected to physics. Students can see these connections within the current chapter by clicking the icon at the top of every page. The same icons from the front cover provide book-wide references for technology, engineering, and mathematics content.

Technology

Rechargeable batteries
AC home wiring
Circuit breakers and fuses
Electric motors
Semiconductors
The digital multimeter

Engineering

Designing a lemon battery
Electrical power
Photovoltaic power systems
Regenerative braking
Wire gauges and resistance
Electrical conductors

Mathematics

Solving two equations
for two unknowns
Inverse and direct
relationships
Square roots

Science

Physics is the fundamental science underlying all of nature and human technology.

Technology

From the digital recording of sound to simple machines or hybrid cars, people experience physics through technology.

Engineering

Engineering is the creative process of applying science to create technology.

Mathematics

Essential Physics develops math skills by explicitly showing how important math concepts apply to physics.



Electrical energy and batteries

Power and voltage

A **battery** converts stored chemical energy into electrical power. The amount of power per amp of current depends on the voltage of the battery. One volt means one watt of power for each amp of current. For example, one amp of current flowing from a 1.5 volt battery carries 1.5 watts of electrical power.

Why does a battery "die"?

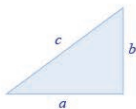
A battery stores a fixed amount of energy, which is depleted as current flows. For example an AA size (1.5 V) alkaline battery stores 10,000 joules of energy. A current of 1 amp will deliver 1.5 joules per second (1.5 W). At this rate the battery's energy is depleted in under 2 hours. A lower current depletes the energy more slowly and the battery lasts longer. A larger "D" battery has the same voltage (1.5 V) but contains more chemicals and therefore has more stored energy. An alkaline "D" battery might contain 70,000 joules of stored

Finding magnitude and angle

Pythagorean theorem

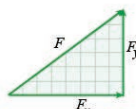
When you know the x - and y -components of a vector, you know two sides of the vector triangle. The magnitude is the hypotenuse which you can calculate using the Pythagorean theorem. This theorem states that the square of the hypotenuse is the sum of the squares of the other two sides of the triangle.

Finding the magnitude using the Pythagorean theorem



$$c^2 = a^2 + b^2$$

$$F^2 = F_x^2 + F_y^2$$



Using the vector triangle in the diagram, the Pythagorean theorem says $F^2 = F_x^2 + F_y^2$. If you take the square root of both sides of this equation, then you have solved for the magnitude F in terms of the components.

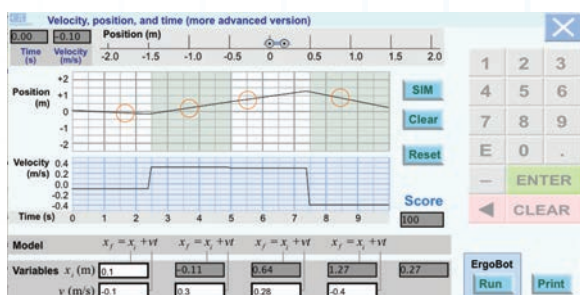
$$(6.3) \quad F = \sqrt{F_x^2 + F_y^2}$$

F = magnitude of the force (N)
 F_x = x -component of force (N)
 F_y = y -component of force (N)

Magnitude
of a vector

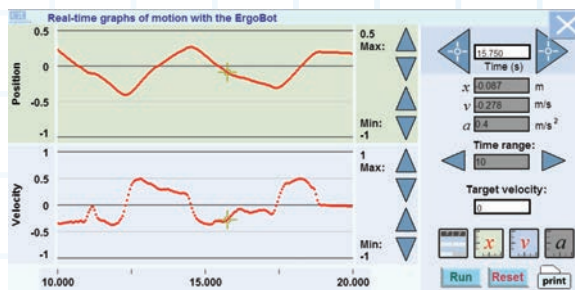
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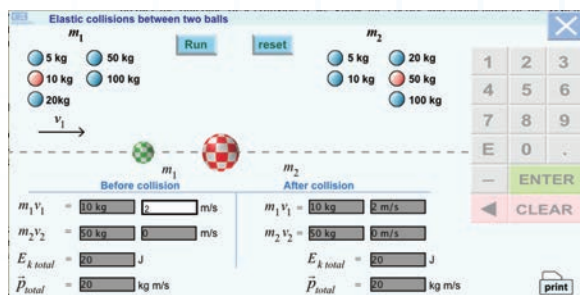


Interactive motion graphs with animation

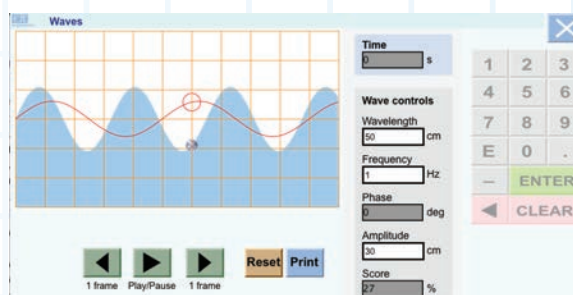
Just a few of the 71 interactive simulations included with *Essential Physics!*



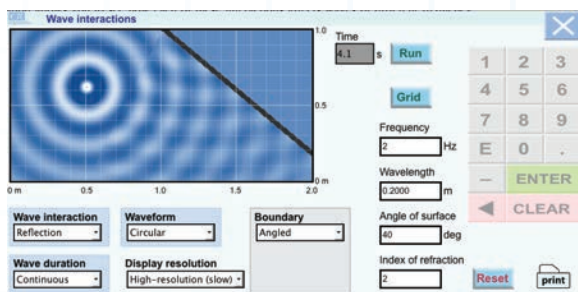
Real-time motion graphs show live data!



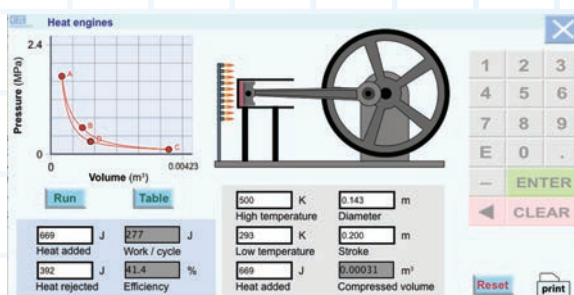
Collision simulations vary mass and velocities



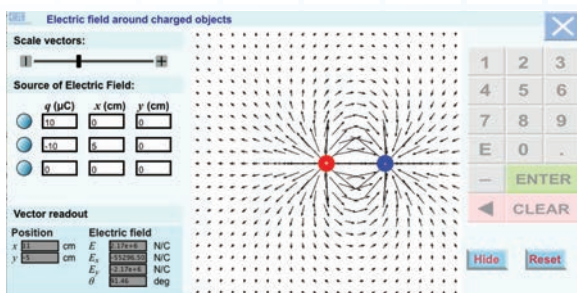
Amplitude, wavelength, and frequency of a wave



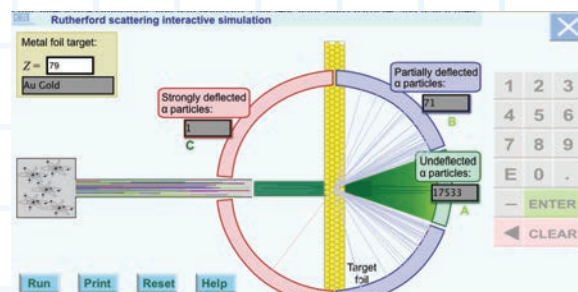
A “no-spill” ripple tank explores wave interactions.



Interactive heat engine explores thermodynamics



Electric and magnetic field viewer



Interactive Rutherford scattering experiment

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Just a few of the 84 interactive equations included with *Essential Physics!*

Newton's second law calculator

$$a = \frac{F}{m}$$

Solve for: Acceleration

Acceleration: m/s² Net force: N Mass: kg

A. B. C. D. A car has a mass of 2,000 kg. How much force is required to stop the car in 4 seconds from a speed of 20 m/s?

How does acceleration relate to force and mass?

Linear velocity and angular velocity

$$v = \omega r$$

Solve for: Linear velocity

Linear velocity: m/s Angular velocity: rad/s Radius: m

A. B. C. D. A 10 cm radius ball rolls along a 30 m flat board in three seconds. What is its average angular velocity?

How are linear and angular velocity related?

Snell's law of refraction

$$n_i \sin \theta_i = n_r \sin \theta_r$$

Solve for: Index of refraction (incident medium)

Index of refraction: Angle of refraction: (degrees)

A. B. C. D. Light with an incident angle of 60 degrees strikes an unknown material, resulting in an angle of refraction of 53 degrees. What is the unknown material's index of refraction?

What are the angles in Snell's law?

Vector components

Cartesian coordinates: $F_x = F \cos \theta$, $F_y = F \sin \theta$

Polar coordinates: $F = \sqrt{F_x^2 + F_y^2}$, $\theta = \tan^{-1}(F_y/F_x)$

Magnitude: N Position angle: deg

Demonstrate the representations of vectors!

Demonstrate the representations of vectors!

Solve the equation v=dt for time

Question: Solve for time t in the equation:

$$v = \frac{d}{t}$$

What should be the next step?

reset Score: Number of moves: 4, Minimum possible moves: 2

Equation solvers challenge students to apply algebra to manipulate equations.

Speed calculator

$$v = \frac{d}{t}$$

Solve for: Speed

Speed: m/s Distance traveled: m Time taken: s

How long should it take to travel 30 m at 3,000 m/s?

Project hundreds of practice problems and help students learn to solve them!

Scientific notation equation calculator

number coefficient exponent

1 2 3 + - x 10^ EE ÷ exp

A. B. C. D. E. F. List the keystrokes to enter 9.8×10^{-7} on a computer keyboard.

How do you enter a scientific notation number on a calculator or spreadsheet?

Atomic mass number and isotope calculator

$$A = Z + N$$

Atomic mass number: Atomic number: Neutron number:

Solve for: Atomic mass number

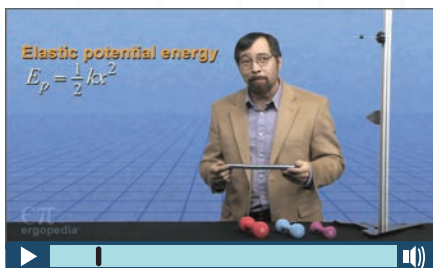
What are isotopes?

Animation

Hundreds of animated illustrations provide engaging and powerful learning tools.

Embedded videos

Videos throughout the book cover a wide range of topics with clear, academically-rich content.



Interactive equations

Every new equation has an animated, interactive calculator allowing students to explore physical relationships quickly and quantitatively.

Elastic potential energy calculator

Solve for: Elastic potential energy

$$E_p = \frac{1}{2} kx^2$$

Elastic potential energy E_p (joule, J) = $\frac{1}{2} \times$ Spring constant k (newton per meter, N/m) \times Displacement x (meter, m)

0.05000 \times 10 \times 0.1000

A. B. C. ENTER CLEAR

Extension paragraphs

Clicking the **more** button at the end of the paragraph opens additional descriptions, videos, or illustrations that provide interesting details precisely when and where you want them.



Elastic potential energy

A compressed spring stores elastic potential energy.



A stretched rubber band also stores elastic potential energy.



A battery stores electrical potential energy.



Different forms of potential energy

Elastic PE of a spring



Spring constant

There are forms of potential energy other than gravitational. Potential energy exists any time a force is restrained from acting in such a way that the energy can be released if the restraint is removed. If you use the spring to launch a marble you can see how the stored potential energy of the spring is converted to kinetic energy of the marble. Compressing a spring creates potential energy because you have to do work against the force of the spring to compress it. A compressed spring stores potential energy as long as it is compressed. This type of potential energy is called **elastic potential energy** because it derives from the elasticity of the steel in the spring. It can be calculated by using equation (9.4).

$$(9.4) E_p = \frac{1}{2} kx^2$$

E_p = elastic potential energy (J)
 k = spring constant (N/m)
 x = displacement from equilibrium (m)

Elastic potential energy

The quantity k in equation (9.4) is called the **spring constant**, which represents the strength of the **restoring force** exerted by the spring when it is compressed or stretched. The spring constant is a property of the spring itself and is different for every spring or other elastic material. It has units of force divided by distance, because the spring exerts a restoring force that increases as the spring is increasingly displaced (stretched or compressed) from its equilibrium position. A stiff spring resists compression or stretching, so it has a large value of the spring constant k ; a loose spring has a low value of k .

Spring in equilibrium position



Spring compressed by 1 cm = 0.01 m



Elastic potential energy stored in compressed spring:

$$E_p = \frac{1}{2} kx^2 = \frac{1}{2} (1,000 \text{ N/m})(0.01 \text{ m})^2 = 0.05 \text{ J}$$

Elastic PE from objects changing shape

Elastic PE and your muscles



Objects that store elastic potential energy share some common features: Energy is stored when the object changes its form, shape, or length; the force exerted by the elastic object acts in a direction to return it back to its original shape or position; and as it stretches or compresses more, it stores more energy.

The biceps and triceps muscles in your arm work the same way: When you flex your arm the biceps muscle contracts as it releases its stored elastic potential energy; at the same time, the triceps muscle is stretched, storing up elastic potential energy. The arm extends by contracting the triceps muscle and releasing its stored energy; at the same time, the biceps muscle is stretched, storing energy. The biceps and triceps muscles work in tandem: One contracts, releasing energy to move the joint, while the other is stretched, storing energy. Every joint in your body moves in a similar way, using opposing pairs of muscles that exert force by contracting.

Objects with elastic potential energy



Guitar strings



Cable bridge



Muscle



Bungee cord



Spring



Rubber band

Test your knowledge

Which has a greater spring constant value, a Slinky® or a car's suspension spring?

[show solution](#)

Section 10.2: Work and energy transformations


10.2 - Work and energy transformations

So far, we have considered the energy in a system before and after a change. However, energy can also enter or leave a system. Mechanical energy enters or leaves a system through *work*, the action of forces. Work done *on* a system increases the system's total energy. Work done *by* a system decreases the system's total energy. This section broadens the scope of conservation of energy to include work done on or by a system.

Work and energy

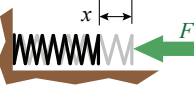
How do forces change the energy of a system?

Recall that work is a form of energy. The work done by a force is the force multiplied by the distance moved in the direction of the force. Consider a system containing an uncompressed spring at its free length. A force acts from *outside the system* to compress the spring a distance, x . The final energy of the system is the initial energy it started with plus the work done *on* the system by the external force.



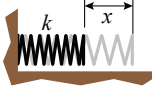
Initial energy

$$mg\tilde{h}_0 + \frac{1}{2}m\tilde{v}_0^2 + \frac{1}{2}k\tilde{x}_0^2$$



Work done

$$W$$



Final energy

$$mg\tilde{h}_0 + \frac{1}{2}m\tilde{v}_0^2 + \frac{1}{2}kx^2$$

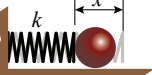
$$mg\tilde{h}_0 + \frac{1}{2}m\tilde{v}_0^2 + \frac{1}{2}k\tilde{x}_0^2 + W = mg\tilde{h}_0 + \frac{1}{2}m\tilde{v}_0^2 + \frac{1}{2}kx^2$$

$$W = \frac{1}{2}kx^2$$

The final energy of a system is the initial energy plus work done on the system.

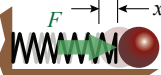
What if the system does work?

Again, consider the system to consist only of the spring. If the spring is now used to launch a ball, the system does work on something outside the system: the ball. When a system exerts a force that does work outside the system, then the final energy is the initial energy minus the work done *by* the system.




Initial energy

$$mg\tilde{h}_0 + \frac{1}{2}m\tilde{v}_0^2 + \frac{1}{2}kx^2$$



Work done

$$W$$



Final energy

$$mg\tilde{h}_0 + \frac{1}{2}m\tilde{v}_0^2 + \frac{1}{2}k\tilde{x}_0^2$$

$$mg\tilde{h}_0 + \frac{1}{2}m\tilde{v}_0^2 + \frac{1}{2}kx^2 - W = mg\tilde{h}_0 + \frac{1}{2}m\tilde{v}_0^2 + \frac{1}{2}k\tilde{x}_0^2$$

$$\frac{1}{2}kx^2 - W = 0$$

The final energy of a system is the initial energy minus work done by the system.

Work and conservation of energy

If all forces act *inside* the system, then the total energy of the system remains constant because all the energy lost by one part of the system is gained by another part. If forces act *outside* the system, then the energy of the system either increases when work is done on the system or decreases when the system does work on the outside environment.

One idea per page

The main idea of every page is right at the top. Students know why they are reading each page.

Paragraph outlining

The main idea in each paragraph is set in the left margin. This helps students focus on important content.

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Even in the digital age, printed textbooks are a reliable part of your curriculum. Our clean and readable hardcover textbook is a page-for-page mirror of the e-Book, offering you the best of both worlds. We recommend a classroom set of textbooks even for those fortunate enough to have technology accessible to all students.

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The electronic wrap-around Teacher's Edition organizes the content into 139 core lessons and additional extension lessons. Each lesson includes between 30 and 60 illustrated slides. Detailed lesson plans make prep work easier. Student assignments provide classroom-ready printable student work. Links at the top of each page make it easy for you to find everything you need to prepare a lesson quickly and efficiently.

Find what you need fast!

These links take you right to the slides, lesson plans, and student assignments with one click!

Easily review lesson concepts

A few key slides are shown right in the TE. You can click them to expand or open the link at the top of the page to review the entire lesson.

The speed of light in different materials

Lesson resources (continued from previous page):

- Lesson plan: DOC / PDF
- Slide presentation: PPT / PDF / Notes (PDF)
- Student work: DOC / PDF
- Answers: DOC / PDF

Present key content:

Students describe the process of refraction (in slide presentation). Speed depends on the medium

Speed of light changes in different materials

You can ride a bicycle fast on hard pavement, but when you switch surfaces to sand, gravel, or mud you must slow down. Your speed on a bicycle depends on the **medium** you are traveling on. In the same way, the observed speed of light depends on the properties of the medium in which the light travels. [more](#)

Push mower moving from pavement to mud

Refraction of light from air to glass

The physical phenomenon of refraction—where light bends as it propagates from one medium to another—is a consequence of the **change** in the speed of light between those two media. The **index of refraction** for a medium, such as glass or water, therefore represents how the speed of light has changed relative to a vacuum.

What changes as light refracts?

Light waves change speed as they move from one medium to another. This change in speed causes the light to bend. This bending is called refraction.

Calculator

$$(22.2) \quad n = \frac{c}{v}$$

n = index of refraction
 c = speed of light in a vacuum (m/s)
 v = speed of light in medium (m/s)

Chapter 7 Review

Detailed solutions to chapter problems

Every problem has answers in the TE, and many problems have detailed solutions that follow a consistent, four-step problem-solving strategy.

Quantitative Problems

Section 7.1

32. If a wheel has a radius of 2 m, how far does it travel in two rotations?

In two rotations, the wheel will travel twice its circumference. Circumference = $2\pi r$, so a wheel with a radius of 2 m has a circumference of 4π m. In two rotations, the wheel will travel 8π m (roughly 25 meters).

33. A boy is swinging on a swing set. At the bottom of his swing, he has a velocity of 4.5 m/s and a centripetal acceleration of 8.1 m/s². How long is the chain of the swing?

Asked: Length r of the swing's chain

Given: Boy's linear velocity $v_t = 4.5$ m/s, centripetal acceleration $a_c = 8.1$ m/s²

Relationships:

$$a_c = \frac{v_t^2}{r}$$

Solve:

Rearrange and solve for r :

$$r = \frac{v_t^2}{a_c} = \frac{(4.5 \text{ m/s})^2}{8.1 \text{ m/s}^2} = 2.5 \text{ m}$$

36. On a calm day, a 4-meter-long windmill blade turns 0.75 radians in 3 seconds. What is the linear velocity of the tip of the blade?

Asked: Linear velocity v of a windmill blade

Given: Angle moved $\Delta\theta = 0.75$ rad, time passed $\Delta t = 3$ s, blade length $r = 4$ m

Relationships: $\omega = \Delta\theta/\Delta t$, $v = \omega r$

Solve: Substitute $\Delta\theta/\Delta t$ for ω in $v = \omega r$; solve for v :

$$v = \frac{\Delta\theta}{\Delta t} r = \frac{0.75}{3} 4 \text{ m} = 1 \text{ m/s}$$

37. John is swinging a 100 g mass on a string around his head. On one end of the string is a spring scale that says he is exerting 5 N of centripetal force. Attached to the mass is a speedometer that tells him the mass is moving at 4 m/s. How long is the string?

Asked: Length r of string

Given: Mass $m = 100$ g, velocity $v = 4$ m/s

32: 8π m

33: 2.5 meters

34a: 144 m/s²

34b: 8.64 N

35a: A location on the equator circles Earth's spin axis at a speed of about 460 m/s.

35b: A location at 40°N latitude circles Earth's spin axis at a speed of about 360 m/s.

35c: These locations are near the equator, and spacecraft launched from them get the greatest possible boost from the Earth's rotation.

36: 1 m/s

37: 0.32 m

38: The front wheels have an angular velocity of 750 rad/s.

The rear wheels have an angular velocity of 150 rad/s.

39: 50 m/s

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Standards Contents Investigation Video Problems Interactives

Science Technology Engineering Math

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(note - all states are not yet correlated as of Jan 2014)

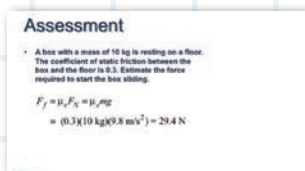
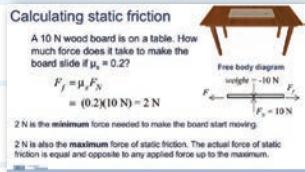
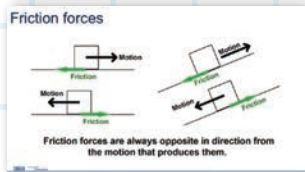
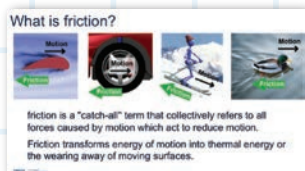
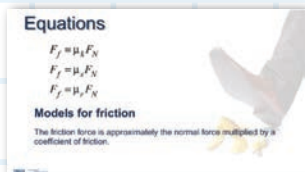
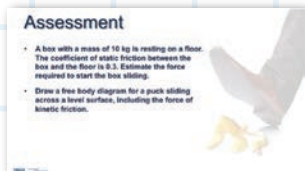
Teach as if you spent days prepping each lesson.

More than 6,000 illustrated slides are grouped into one or two period lessons. The slides for each lesson begin with assessment questions. Next comes the lesson content. Each lesson ends by revisiting the assessment questions with solutions.

Wow, great lesson plans!

Each lesson has a detailed, **editable** lesson plan. Use it as-is or modify it to suit your own needs.

Slides from a typical lesson



What should students learn from this lesson?

What equations and vocabulary are new?

Each lesson includes between 30 and 60 well-illustrated content slides presenting each important concept with examples, key questions, illustrations, simulations, investigations, and more.

Concluding slides challenge students to answer the questions from the beginning of the lesson.
(Answers included!)

Lesson Plan



Centripetal force

Content The lesson begins by defining centripetal force. Students explore the relationships between velocity, centripetal acceleration, and centripetal force for objects in circular motion through a guided inquiry activity, using an interactive simulation. The quantitative relationships between these variables are presented and connected to Newton's second law. The four-step problem solving method is demonstrated and applied to solve circular motion problems.

Learning objectives The student will be able to:
1) describe and analyze the motion of objects moving in circular motion;
2) apply Newton's second law to circular motion problems; and
3) interpret free-body diagrams.

Materials/technology resources
1) Demonstration: yo-yo or any small object on a string
2) Slide presentation: "CentripetalForce.ppt"
3) Interactive simulation: "Circular motion"
4) Interactive calculators: "Centripetal acceleration" and "Centripetal force"
5) Student work: "CentripetalForce.pdf"

Lesson plan segments

- **Demonstration:** Swing the yo-yo in a circle at constant speed and ask the students if it is accelerating. Lead them to see that the velocity vector is changing (in direction, though not in magnitude), and that circular motion is the strange case of acceleration at constant speed.
- **Slide presentation:** The presentation defines centripetal force and provides a guided inquiry into the relationships between velocity, centripetal acceleration, and centripetal force using an interactive simulation. These relationships are then formalized using Newton's second law of motion. The presentation distinguishes between centripetal and centrifugal forces, poses problems related to circular motion, and demonstrates the application of the four-step problem solving method.
- **Investigation:** In part 1 of the investigation students examine the direction of velocity, acceleration and force vectors. In part 2 they model a mass swung overhead. In part 3 they graph the proportional relationship between the radius and velocity for an object with constant acceleration.
- **Student work:** *Centripetal force* assignment. Students should work in pairs to complete the assignment while using the interactive simulation. Bring the class together for a discussion of the relationships depicted in the two graphs in part three.
- **Reading:** from the *Essential Physics* textbook

Assessment evidence

Objective 1: a racetrack the 800 kg. (in s
a) What

Objective 2: a racetrack the 800 kg.
b) What

Objective 3: acting radial

Prior knowledge This lesson should be familiar used to describe

Equations centripetal acceleration

Vocabulary centripetal force

Standards TEKS The (4C) describe circular motion. (4D) calculate the effect of forces on objects: relationship between force and acceleration (4E) interpret free-body diagrams

Crosscutting concepts

- Patterns: Cause and Effect
- Systems and Models
- Energy and Matter
- Structure and Function
- Stability and Change
- Scale, Proportion, Quantity

- Circular motion is caused by an inward-directed centripetal force.
- Equations can be used to model the relationships between velocity, acceleration and the radius of the circle for objects moving in circular motion.

Key to differentiated instruction: visual, linguistic, auditory, interpersonal, intrapersonal, kinesthetic, logical

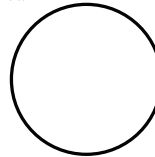
Name _____

Centripetal force

Investigation 7A: Circular Motion

Part 1: Directions of the velocity, force and acceleration vectors

1. Set $m = 5.0 \text{ kg}$, $r = 5.0 \text{ m}$, and $v = 5.0 \text{ m/s}$.
2. Play the simulation and then pause it at various positions around the circle.
3. On the circle below, sketch the velocity, force and acceleration vectors for at least five positions around the circle.



Questions:

- a. Which vector quantity or quantities are radial and which are tangential? Are the radial ones pointed inwards (towards the center) or outwards?
- b. Do the lengths of the velocity, acceleration and force vectors change as you move around the circle?

Student assignments for every lesson!

Printable and **editable** student assignments are included for every lesson.

No curriculum is complete without a comprehensive suite of tools for assessing student learning. Both formative and summative assessments are part of the learning process and provide critical instructional feedback. *Essential Physics* includes a wide variety of assessment tools.

Page question

Each page of the e-Book has a “test your knowledge” question (with solution) at the bottom of the page.

Understanding equation 4.5 The model of motion given by equation 4.2 applies to the *instantaneous* velocity at time t . Translated to an English sentence the equation says the velocity v at time t is the initial velocity, v_0 , plus the change in velocity due to acceleration, a applied every second for t seconds. The assumption of constant acceleration means the change in velocity each second is the same.

Test your knowledge Can you describe a situation in which an object's acceleration is negative but its speed is increasing? [show solution](#)

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Section review

Each 4-8 page section of the book ends with a section review. Students can check their own work by revealing solutions to section review questions and problems.

Section 1 review

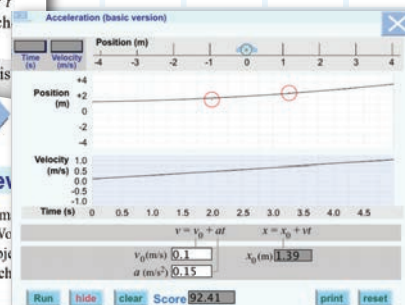
Energy can take many different forms; mechanical; radiant; nuclear; electrical; chemical; and thermal. Mechanical energy includes kinetic energy and potential energy (both gravitational and elastic). Work and energy are closely related, because energy is the ability to do work, and doing work on an object changes its energy. Potential energy is usually calculated in terms of a reference frame, in which position of zero energy must be defined. Energy and work are both measured in joules (J).

Vocabulary words mechanical energy, work, joule (J), kinetic energy, potential energy, gravitational potential energy, reference frame, elastic potential energy, spring constant

Key equations	$W = Fd$	$E_k = \frac{1}{2}mv^2$
	$E_p = mgh$	$E_p = \frac{1}{2}kx^2$

Review problems and questions

- What forms of energy are found in:
 - the Sun?
 - a car's engine? [show solution](#)
- A 30 kg boy sitting on a 10 kg go-cart wants to know:
 - What is the initial potential energy?



Simulations

Interactive simulations are scored and may be printed for homework or grading.

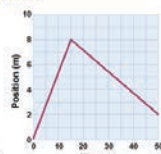
Chapter review

Essential Physics contains more than 1,600 questions and problems. Each chapter includes conceptual and vocabulary questions and quantitative problems. Complete solutions are in the Teacher's Edition.

Chapter 4 Review

Quantitative Problems

Section 4.1



28.

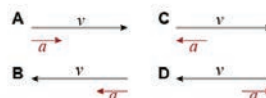
Answer the following questions based on the position vs. time graph above.

- What is the average velocity over the whole 50 s interval shown?
- What is the maximum speed shown?

Standardized Test Practice

- If the slope of a position vs. time graph is decreasing, what does this indicate about velocity over time?
 - Velocity is increasing.
 - Velocity is decreasing.
 - Velocity remains constant.
 - Velocity is zero.

- Ruth throws a baseball straight up at 20 m/s. What is the ball's velocity after four seconds?



- Which of the four diagrams best represents a negative velocity with a positive acceleration? Assume the positive direction is to the right.

A. A

Investigations

Every investigation includes formative assessments.

Test prep

Standardized test prep questions are included at the end of *every* chapter review.

Second Edition

The “Take a Quiz” button

Each section review page features a “Take a Quiz” button that randomly generates a 5 question self-quiz. Each time the button is pressed, both the questions and the values within questions randomly change so *the same quiz never repeats twice*.

Research shows

Students acquire and retain concepts better when they can test themselves frequently in a low-risk situation.

Immediate feedback

Students can score their quiz as many times as they want—and even see solutions. Items turn red or green for incorrect or correct answers.

Turn in for credit

The self-quiz counts how many attempts the student makes to score the test. Students can print their best score for credit or keep creating new quizzes until they can get all items correct with only one attempt at scoring.

Automatically graded quizzes can be printed or emailed to the teacher for credit.

A unique tool for student self-assessment

Students can check their comprehension and problem-solving abilities concept by concept and skill by skill. This is ideal for “flipped classrooms,” as it motivates students to practice and allows them to keep trying problems on their own time until they can master the content. The “show solutions” feature allows students to learn from their errors and then create a new quiz to check if they can get the correct answers independently.

Take a Quiz

“Take a Quiz” button appears at the bottom of section review pages.

Essential Physics

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Section 5-1 Forces

Name:

Score

Self Quiz Questions: 1 2 3 4 5 Attempts: 0 Score: 0%

1. A 460 kg space craft weighs 880 N on the surface of a certain planet. What is the acceleration due to gravity on the planet surface?

☐ a) 1.9 m/s²
☐ b) 0.0 m/s²
☐ c) 0.52 m/s²
☐ d) 3.8 m/s²
☐ e) 5.4 m/s²

2. A 340 kg spacecraft weighs 940 N on the surface of a certain planet. What is the acceleration due to gravity on the planet surface? ,

☐ a) 32 N
☐ b) 3.3 N
☐ c) 1000 N

A randomized 5 question quiz opens. Problems have different numerical values each time the button is pressed, and there may be different questions as well.

Correct answers turn green

Questions: 1 2 3 4 5

The New button generates a new random quiz

New

Section 5-1 Forces

Name:

Score

Self Quiz Questions: 1 2 3 4 5 Attempts: 4 Score: 40%

1. A 460 kg space craft weighs 880 N on the surface of a certain planet. What is the acceleration due to gravity on the planet surface?

☒ a) 1.9 m/s² ✓
☐ b) 0.0 m/s²
☐ c) 0.52 m/s²
☐ d) 3.8 m/s²
☐ e) 5.4 m/s²

2. A child sits on a tire swing that is suspended 2 m above the ground. What is the mass of the child and tire in kg?

☐ a) 32 N

Attempts: 4 Score: 40%

Attempts and scores are displayed.

The *infinite* test bank!

Essential Physics™ Second Edition

Our **smart** test generator randomly generates values for problems and calculates the correct answers—and the wrong answers too! You can easily make multiple versions of the same test with different values for the numerical data *in each problem*! Make-up tests are a breeze! The test generator even automatically prints answer keys for each variation of your test. Save your customized tests online for next period or next year!

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- ▶ Choose the number of questions from each section.
- ▶ Build multiple versions of the same test!

Ergopedia Infinite Test Bank

Assessment Builder	Instructor	Mr.Hsu	Question difficulty: 1 <input checked="" type="checkbox"/> 2 <input type="checkbox"/> 3 <input type="checkbox"/>	Questions 6	Go To Review	Step 1 Design
	Course	Physics				
	Description	Sep. 2014				

Chapter 1 - Science of Physics
Chapter 2 - Physical Quantities and Measurement
Chapter 3 - Position and Velocity
Chapter 4 - Acceleration
 Section 1 - Acceleration 12 questions available 3
 Section 2 - Gravity and free fall 6 questions available 3
Chapter 5 - Forces and Newton's Laws

Mr.Hsu Physics
Name: _____
September 26, 2014 Period 1

1) A cart is rolling along at a steady 6.8 m/s when it meets a slope. The cart accelerates at 1.6 m/s² as it rolls down the hill. How far from the top of the hill will the cart move in 5.9 seconds?

a) 16.2 meters
b) 68.0 meters
c) 40.1 meters
d) 27.8 meters
e) 49.6 meters

6) Ruth throws a baseball straight up at 18 m/s. What is the ball's velocity after 2.6 seconds?

a) 18 m/s
b) -7.5 m/s
c) -47 m/s
d) 43 m/s
e) 6.9 m/s

Ergopedia Infinite Test Bank
[Answer key](#) [Full solutions](#)

1) A cart is rolling along at a steady 6.8 m/s when it meets a slope. The cart accelerates at 1.6 m/s² as it rolls down the hill. How far from the top of the hill will the cart move in 5.9 seconds?

In this case, v_0 for the cart is 6.8 m/s and $a = 1.6 \text{ m/s}^2$. Plugging in this and $t = 5.9 \text{ s}$ into $x = x_0 + v_0 t + \frac{1}{2} a t^2$, we get that $\Delta x = (6.8 \text{ m/s})(5.9 \text{ s}) + \frac{1}{2}(1.6 \text{ m/s}^2)(5.9 \text{ s})^2 = 68.0 \text{ m}$.

2) Terra tosses a 0.2 kg volleyball straight up at 7 m/s. How high does it go?

Mr.Hsu Physics
Name: _____
September 26, 2014 Period 2

1) A cart is rolling along at a steady 3.7 m/s when it meets a slope. The cart accelerates at 1.6 m/s² as it rolls down the hill. How far from the top of the hill will the cart move in 9.7 seconds?

a) 51.4 meters
b) 111 meters
c) 35.9 meters
d) 19.2 meters
e) 75.3 meters

6) Ruth throws a baseball straight up at 21 m/s. What is the ball's velocity after 2.6 seconds?

Each version has the same questions but with different values.

Ergopedia Infinite Test Bank
[Answer key](#) [Full solutions](#)

1) A cart is rolling along at a steady 3.7 m/s when it meets a slope. The cart accelerates at 1.6 m/s² as it rolls down the hill. How far from the top of the hill will the cart move in 9.7 seconds?

In this case, v_0 for the cart is 3.7 m/s and $a = 1.6 \text{ m/s}^2$. Plugging in this and $t = 9.7 \text{ s}$ into $x = x_0 + v_0 t + \frac{1}{2} a t^2$, we get that $\Delta x = (3.7 \text{ m/s})(9.7 \text{ s}) + \frac{1}{2}(1.6 \text{ m/s}^2)(9.7 \text{ s})^2 = 111 \text{ m}$.

2) Terra tosses a 0.2 kg volleyball straight up at 5 m/s. How high does it go?

Let straight up represent the positive direction. First, determine how much time the volleyball takes to reach its highest point.

Mr.Hsu Physics
Name: _____
September 29, 2014 Make up

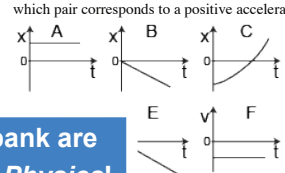
1) A cart is rolling along at a steady 13 m/s when it meets a slope. The cart accelerates at 2.0 m/s² as it rolls down the hill. How far from the top of the hill will the cart move in 8.4 seconds?

a) 109 meters
b) 29.8 meters
c) 126 meters
d) 70.6 meters
e) 180 meters

6) Ruth throws a baseball straight up at 16 m/s. What is the ball's velocity after 2.5 seconds?

a) 16 m/s
b) 6.4 m/s
c) -40 m/s
d) -8.5 m/s
e) 41 m/s

7) From these position and velocity versus time graphs, which pair corresponds to a positive acceleration?



Test generator and test bank are INCLUDED with Essential Physics!
There are **NO** additional subscription fees to pay.

Ergopedia Infinite Test Bank
[Answer key](#) [Full solutions](#)

1) A cart is rolling along at a steady 13 m/s when it meets a slope. The cart accelerates at 2.0 m/s² as it rolls down the hill. How far from the top of the hill will the cart move in 8.4 seconds?

In this case, v_0 for the cart is 13 m/s and $a = 2.0 \text{ m/s}^2$. Plugging in this and $t = 8.4 \text{ s}$ into $x = x_0 + v_0 t + \frac{1}{2} a t^2$, we get that $\Delta x = (13 \text{ m/s})(8.4 \text{ s}) + \frac{1}{2}(2.0 \text{ m/s}^2)(8.4 \text{ s})^2 = 180 \text{ m}$.

2) Terra tosses a 0.2 kg volleyball straight up at 7 m/s. How high does it go?

Let straight up represent the positive direction. First, determine how much time the volleyball takes to reach its highest point.

$$v = v_0 + at$$
$$t = \frac{v - v_0}{a} = \frac{0 \text{ m/s} - (7 \text{ m/s})}{-9.8 \text{ m/s}^2} = 0.714 \text{ s}$$

Then, substitute this value in to find the height of the volleyball at this time.

$$x = x_0 + v_0 t + \frac{1}{2} a t^2$$
$$x = 0 \text{ m} + (7 \text{ m/s})(0.714 \text{ s}) + \frac{1}{2}(-9.8 \text{ m/s}^2)(0.714 \text{ s})^2 = 2.50 \text{ m}$$

Full solutions show the correct values in each version.

Exceeding your standards

Essential Physics™

Second Edition

Essential Physics meets your state standards in physics, including the Next Generation Science Standards* (NGSS). If you cannot find a correlation online, please contact us as we are constantly updating our standards information to reflect the most up-to-date requirements for your state.

Disciplinary Core Ideas

Definitions of Energy:

Energy manifests itself in multiple ways, such as in motion, sound, light, and thermal energy.

Energy Transfer:

Energy cannot be created or destroyed, but it can be transported from one place to another and transferred between systems.

Danger ahead

But our modern lifestyle may be living on borrowed time. After all, most of the power supplying our farms, cars, and factories comes from burning fossil fuels—and fossil fuels contain solar energy that took millions of years to store. Scientists disagree on how much coal, oil, and natural gas remains, but at some point—possibly during your lifetime—we will need to use more energy to obtain these resources than they give back.

Advantages of wind power



The vital yet controversial role that energy plays in our lives underlies the passion with which people pursue *renewable energy*—natural processes that can be harnessed to power our modern lifestyle without being destroyed, disrupted, or depleted. Renewable energy sources include sunlight, wind,

Student Expectations

Energy:

Design, build, and refine a device that works within given constraints to convert one form of energy into another form of energy.

Crosscutting Concepts

Systems and system models:

When investigation or describing a system, the boundaries and initial conditions of the system need to be defined.

Science and Engineering Practices

Construction explanations and design solutions.

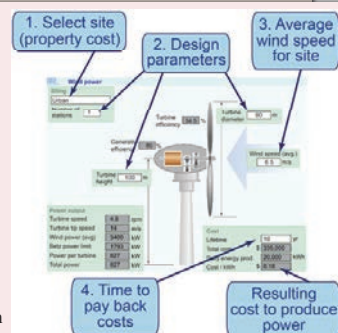
Design, evaluate, and/or refine a solution to a complex real-world problem, based on scientific knowledge, student-generated sources of evidence, prioritized criteria, and tradeoff considerations.

Design challenge

Design a wind turbine installation that:

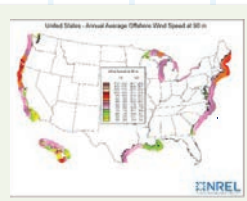
- is located in your area (state or region);
- produces 200 megawatts (MW) average power;
- has a minimum 30 m clearance between the bottom of the blades and the ground (or water);
- pays back its cost in less than ten years by selling electricity to the grid at \$0.07 per kilowatt-hour (kWh); and
- produces electricity at the minimum possible cost.

Which are the design *criteria*? Which are the design *constraints*? Write your answers in your report.



Design and prototype

The simulation assumes that you must purchase the land (urban, suburban, or rural sites) or lease it from the government (offshore, such as for the Cape Wind project off the Massachusetts coast); the costs will change depending on your siting choice. Use resources such as the maps at right to determine the typical wind speed for your potential sites.



Test

Investigate how the power produced and cost per kilowatt-hour vary with the design parameters (diameter, height, number of turbines, siting costs, average wind speed, and life expectancy). Identify the controlled variables in your investigation.

Evaluate

Evaluate your design to determine which solutions best meet the design criteria. Your design will pay back its cost over its lifetime when the cost per kilowatt-hour equals the average cost in your area. Research the average cost of electricity in your area (or state), which is usually provided in dollars per kilowatt-hour (\$/kWh). A monthly home electricity bill is one way to determine the local cost of electricity.

* Next Generation Science Standards is a registered trademark of Achieve. Neither Achieve nor the lead states and partners that developed the Next Generation Science Standards was involved in the production of, and does not endorse, this product.

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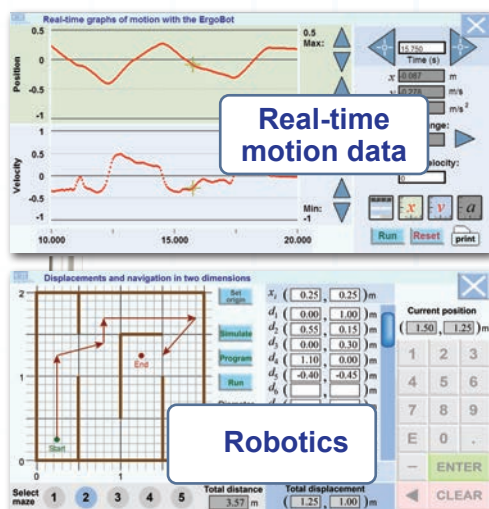
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The ErgoBot may be the most precise and fun motion apparatus ever invented!

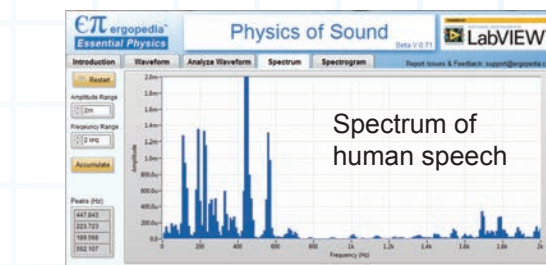
With wirelessly-connected motion sensors, the ErgoBot sends position, velocity, and acceleration right to the e-Book. With its motors engaged, the ErgoBot is a versatile robot that can drive vectors to navigate a maze or follow a motion graph.



Real-time
motion data

Robotics

Bluetooth®
The ErgoBot requires
Bluetooth wireless capability.



Spectrogram
of touch-tone
sequence
from a phone

Virtual Instruments do the setup for you!

LabVIEW technology is used
by scientists and engineers
worldwide.

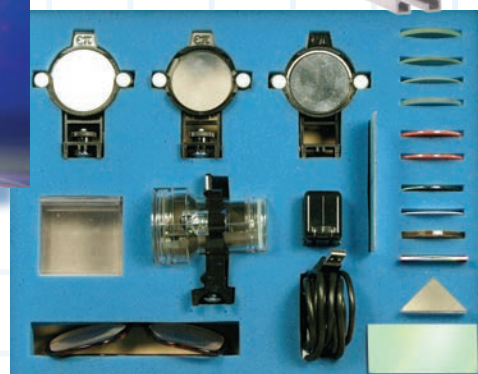
The Physics of Sound
Virtual Instrument is a
complete laboratory for
investigating
multi-frequency sound with
live display of wave-form,
spectrum, and spectrogram.

The ErgoBot



Optics

The optics system includes three
precision 50 mm lens mounts,
convex and concave lenses, curved
and flat mirrors, a glass prism,
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- ▶ **Operating systems:** OS X, Windows, Android, Chrome, iOS
- ▶ **Browsers:** Safari, Firefox, Chrome, Internet Explorer*
- ▶ **Hardware:** Mac, PC, iPad, Android tablet, Chromebook, most smart-phones
- ▶ **Internet:** Both online and stand-alone (offline) versions are *included*.
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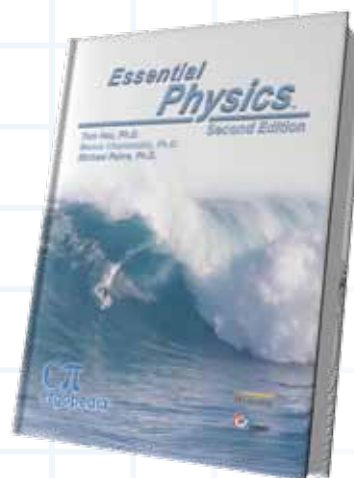
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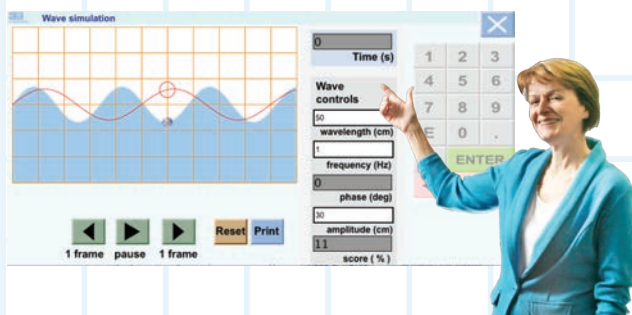
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130-01019	Forces and Machines Kit (expanded for 2015!)		\$ 215
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130-01020	Essential Physics 2015 Full Equipment Kit (includes all of the above equipment)		\$ 1,495
	<i>Equipment available individually or in custom kits to meet specific needs.</i>		

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These simulations and interactives are incredible smart board teaching tools!

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- ▶ Interactive simulations
- ▶ Interactive equations
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- ▶ Comprehensive teacher support
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- ▶ Encapsulated HTML5 technology
- ▶ **No Internet required!**

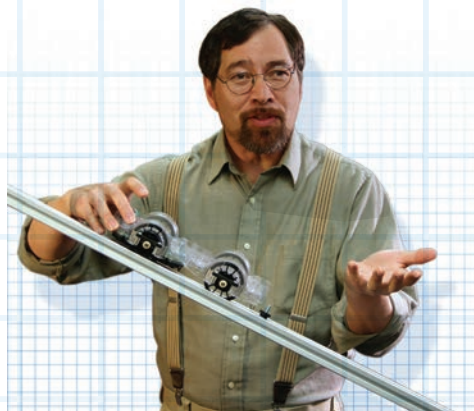
What teachers say about *Essential Physics*

“I have to say this is the best start of the year for physics that I have ever had. I know the ErgoBot will be a huge hit.”
(*Physics teacher, Tulsa, OK*)

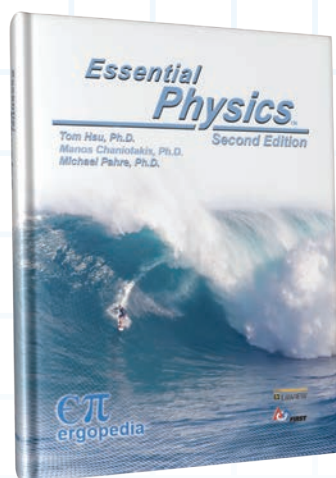
“Nothing compares, be it training, or the book’s to your company’s books. The other books remind me of dinosaurs in the 21st century, and yours is a space ship. Just wanted to say great job on the book, and I can’t wait to use it in my classroom.” (Physics teacher, Lewisville TX)

“I am in love with this new book. Absolutely love what has been done with the e-Book. We are going one-to-one next year and I will be recommending this textbook for physics.”
(Physics teacher, Streator Township, Illinois)

“If your book weren't so easy to use, I'd take you up on the training offer ...that is a very nice perk.”
(Physics teacher, Deer Park, TX)



Dr. Tom Hsu
cofounder of Ergopedia



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